

The Sky Is Rising A detailed look at the state of the entertainment industries



Global Recorded Music Revenue

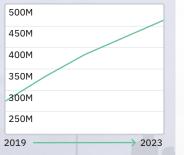
Number of Tracks Released



Global Live Music Revenue



Number of Podcast Listeners

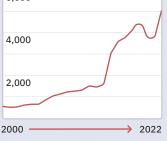




Global Theatrical & Home Video Revenue (minus pay-tv)

\$100B	
\$80B	
\$60B	
\$40B	
\$20B	
2017	> 202
Box OfficePhysical	Digital

Number of Movies Released



Number of U.S. Scripted TV Series 600 400 200 200 2009 202

of internet users watched videos

online in 2023



Global Digital Publishing Market

\$50B
\$40B
\$30B
\$20B
\$10B
2017
EBooks
 Newspaper/Magazine Subscription
Newspaper/Magazine

U.S. Book Sales by Channel \$35B

Advertising

U.S. Audiobook Revenue

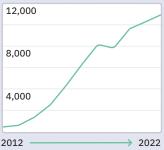




Global Video Game Revenue \$250B \$225B \$200B \$175B \$150B \$125B 2018 2023

U.S. Video Game Revenue	
\$60B	\frown
\$50B	
	-
\$40B	
\$30B	
2016	→ 2022

Games Released on Steam



Global Livestreaming Revenue





View the full report online at research.ccianet.org/reports/sky-is-rising-2024-edition/

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